

1 Lorentz Transformations and Lorentz Groups

1.1 Lorentz transformations

1.1.1 Introduction

Einstein's starting point: *the speed of light in all inertial systems is constant.* Consider the two coordinate systems \mathbf{O} and \mathbf{O}' with \mathbf{O}' moving along the $+x$ axis with the speed \underline{v} :

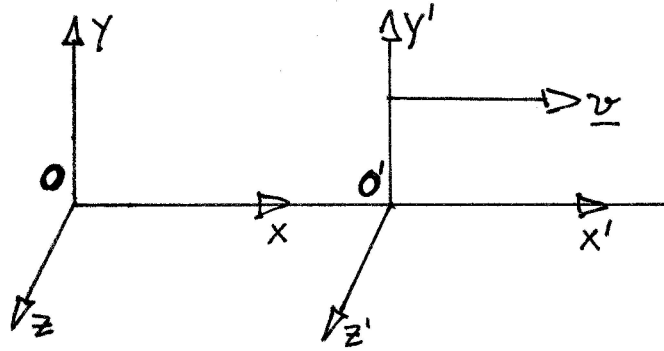


Figure 1.1: The coordinate systems \mathbf{O} and \mathbf{O}'

Let $x = x'$ for $t = t' = 0$. Then

$$\begin{cases} y' = y \\ z' = z \\ x' = \frac{x - vt}{\sqrt{1 - v^2/c^2}} \\ t' = \frac{t - vx/c^2}{\sqrt{1 - v^2/c^2}} \end{cases} \quad (1.1)$$

The inverse transformation is obtained by changing the sign of v :

$$\begin{cases} x = \frac{x' + vt'}{\sqrt{1 - v^2/c^2}} \\ t = \frac{t' + vx'/c^2}{\sqrt{1 - v^2/c^2}} \end{cases} \quad (1.2)$$

Assuming that a light signal from \mathbf{O} obeys

$$x^2 + y^2 + z^2 = c^2 t^2 \quad (1.3)$$

we find indeed that

$$x'^2 + y'^2 + z'^2 = c^2 t'^2 \quad (1.4)$$

The speed of light is the same in \mathbf{O} and \mathbf{O}' .

- Recall the **Michelson-Morley** experiment (1887).
- Eq. (1.1) was first introduced by **H. A. Lorentz** (1892, 1895). Its use in relativity is due to Einstein.
- Recall **Fitzgerald** (1895): lengths change! (Lorentz: mass changes).

The distance between points 1 and 2:

$$\begin{cases} \Delta x_i = x_i^{(1)} - x_i^{(2)}, & i = 1, 2, 3 \\ \Delta t = t^{(1)} - t^{(2)} \end{cases} \quad (1.5)$$

In the coordinate system **O**:

$$\sum_{i=1}^3 (\Delta x_i)^2 - c^2 (\Delta t)^2 = 0 \quad (1.6a)$$

In the coordinate system **O'**:

$$\sum_{i=1}^3 (\Delta x'_i)^2 - c^2 (\Delta t')^2 = 0 \quad (1.6b)$$

A coordinate transformation **O** \leftrightarrow **O'** obeying (1.6) is called a **Lorentz transformation**.

Defining

$$l = ct$$

$$x_4 = il = ict$$

we can write

$$\Delta x_1^2 + \Delta x_2^2 + \Delta x_3^2 - \Delta l^2 = 0 \quad (1.6c)$$

$$\Delta x_1^2 + \Delta x_2^2 + \Delta x_3^2 + \Delta x_4^2 = 0 \quad (1.6d)$$

More generally one can consider the transformation

$$\Delta x_1^2 + \Delta x_2^2 + \Delta x_3^2 + \Delta x_4^2 = s^2 \quad (1.7)$$

The transformations with $s \neq 0$ lie outside the "light cone".

The general linear transformation becomes¹

$$x'_\mu = a_\mu + b_{\mu\alpha} x_\alpha \quad (1.8)$$

¹From now on Greek indices, $\alpha, \beta, \dots, \mu, \nu$ means the indices run from 1–4, while Latin indices i, j, \dots run from 1–3. If the same index (for example α) appears twice a summation (\sum_α) is to be understood.

1.1.2 Rotations and translations of the four-dimensional space

Theorem : For pure rotations, $a_\mu = 0$, the transformation (1.8) will satisfy (1.7) iff (*if and only if*)²

$$b_{\mu\alpha}b_{\nu\alpha} = b_{\alpha\mu}b_{\alpha\nu} = \delta_{\mu\nu} \quad (1.9)$$

Proof: For the the light cone, $s^2 = 0$, (1.6) \Rightarrow

$$\left. \begin{aligned} \sum_{\mu} (x_{\mu}^{(1)})^2 &= \sum_{\mu} (x_{\mu}^{\prime(1)})^2 \\ \sum_{\mu} \Delta x_{\mu}^2 &= \sum_{\mu} (x_{\mu}^{(1)} - x_{\mu}^{(2)})^2 = \sum_{\mu} (x_{\mu}^{\prime(1)} - x_{\mu}^{\prime(2)})^2 \end{aligned} \right\} \Rightarrow$$

$$\sum_{\mu} x_{\mu}^{(1)}x_{\mu}^{(2)} = \sum_{\mu} x_{\mu}^{\prime(1)}x_{\mu}^{\prime(2)} \quad (1.10)$$

Inserting (1.8) on the RHS (*right hand side*), we get

$$\sum_{\mu} \left(\sum_{\alpha} b_{\mu\alpha} x_{\alpha}^{(1)} \right) \left(\sum_{\beta} b_{\mu\beta} x_{\beta}^{(2)} \right) = \sum_{\alpha\beta} \left(\sum_{\mu} b_{\mu\alpha} b_{\mu\beta} \right) x_{\alpha}^{(1)} x_{\beta}^{(2)}$$

$$\stackrel{\text{LHS}}{=} \sum_{\alpha} x_{\alpha}^{(1)} x_{\alpha}^{(2)}$$

This must hold for all $x_{\alpha}^{(1)}, x_{\beta}^{(2)} \Rightarrow$

$$\sum_{\mu} b_{\mu\alpha} b_{\mu\beta} = \delta_{\alpha\beta} \quad \square$$

As x_1-x_3 are real and x_4 is pure imaginary, all other a_{μ} and $b_{\mu\alpha}$ are real, except $a_4, b_{41}, b_{42}, b_{43}, b_{14}, b_{24}$ and b_{34} which are pure imaginary.

1.1.3 Lorentz transformations as rotations

For a rotation through ϕ around x_3 ,

²The δ denotes **Kronecker's** delta

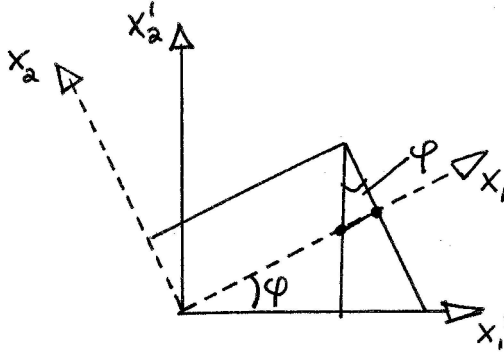


Figure 1.2: Rotation through ϕ

$$\begin{cases} x'_1 = x_1 \cos \phi - x_2 \sin \phi \\ x'_2 = x_1 \sin \phi + x_2 \cos \phi \\ x'_3 = x_3 \\ x'_4 = x_4 \end{cases} \quad (1.11)$$

Similarly, the Lorentz transformation (1.1) becomes

$$\begin{cases} x'_1 = x_1 \cos \psi - x_4 \sin \psi \\ x'_2 = x_2 \\ x'_3 = x_3 \\ x'_4 = x_1 \sin \psi + x_4 \cos \psi \end{cases} \quad (1.12)$$

Now ψ is imaginary, $\sin \psi$ is imaginary and $\cos \psi$ is real. (For real ψ , set $l = ct = -ix_4$, $x_4 = il$)

$$\begin{cases} x'_1 = x_1 \cos \psi - il \sin \psi \\ l' = -ix_1 \sin \psi + l \cos \psi \end{cases} \quad (1.13)$$

For the origin $\mathbf{O}'(\mathbf{x}'_1 = \dots = l' = 0)$ we get

$$x_1 = vt = v \frac{l}{c} = \frac{v}{c} l \equiv \beta l$$

Hence (1.13a) \Rightarrow

$$\begin{aligned} x_1 &= il \frac{\sin \psi}{\cos \psi} = \beta l \Rightarrow \\ \beta &= i \tan \psi \end{aligned} \quad (1.14)$$

$$\begin{cases} \sin \psi = \frac{1}{\sqrt{1 + \cot^2 \psi}} = \frac{1}{\sqrt{1 - \beta^{-2}}} = \frac{-i\beta}{\sqrt{1 - \beta^2}} \\ \cos \psi = \frac{1}{\sqrt{1 + \tan^2 \psi}} = \frac{1}{\sqrt{1 - \beta^2}} \end{cases} \quad (1.15)$$

Inserting (1.15) in (1.13), we get

$$\begin{cases} x'_1 = \frac{x_1 - il(-i\beta)}{\sqrt{1 - \beta^2}} = \frac{x_1 - vt}{\sqrt{1 - \beta^2}} \\ l' = ct' = \frac{-ix_1(-i\beta) + l}{\sqrt{1 - \beta^2}} = \frac{l - \beta x_1}{\sqrt{1 - \beta^2}} \Rightarrow \\ t' = \frac{t - x_1 v/c^2}{\sqrt{1 - \beta^2}} \end{cases} \quad (1.16)$$

in agreement with (1.1). *The invariance of c yields (1.1) !*

1.1.4 Addition of velocities

For two subsequent Lorentz transformations, corresponding to velocities \underline{v}_1 and \underline{v}_2 , we get

$$\begin{aligned} \beta_{12} &= i \tan(\psi_1 + \psi_2) = i \frac{\tan \psi_1 + \tan \psi_2}{1 + \tan \psi_1 \tan \psi_2} \\ &= \frac{\beta_1 + \beta_2}{1 + \beta_1 \beta_2} \end{aligned} \quad (1.17)$$

Here $\beta_i = v_i/c$. For $\underline{u} = \underline{u}' + \underline{v}$, we have

$$u = \frac{u' + v}{1 + u'v/c^2} \quad (1.18)$$

cf. eq. (1.9) in Pyykkö (1975). Classically we would simply have $u = u' + v$, but with (1.18) we see that for $u' \rightarrow c$, $u \rightarrow \frac{c+v}{1+v/c} = c$. Even if we would have $v \rightarrow c$ at the same time, we get $u \rightarrow \frac{c+c}{1+c/c} = c$. The speed of light is not exceeded.

1.1.5 Perpendicular motion

Let now \mathbf{O}' move in the x -direction and a body move in the y -direction:

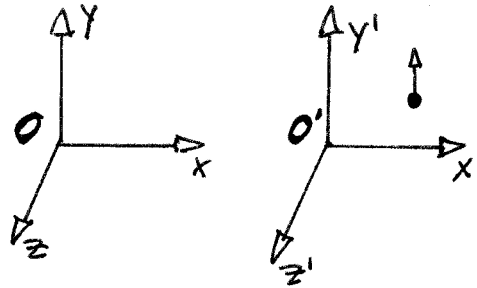


Figure 1.3: \mathbf{O} and \mathbf{O}' , again

Consider two different times, t'_1 and t'_2 . Then the velocity in the \mathbf{O}' frame becomes

$$u'_y = \frac{\Delta y'}{\Delta t'} = \frac{y'_2 - y'_1}{t'_2 - t'_1} \quad (1.19)$$

With eq. (1.1) we get

$$\begin{cases} y'_2 - y'_1 = y_2 - y_1 \\ t'_2 - t'_1 = \frac{t_2 - t_1 - (x_2 - x_1)v/c^2}{\sqrt{1 - \beta^2}} = \frac{\Delta t - \Delta x(v/c^2)}{\sqrt{1 - \beta^2}} \end{cases} \quad (1.20)$$

$$\frac{\Delta y'}{\Delta t'} = \frac{\Delta y \sqrt{1 - \beta^2}}{\Delta t - \Delta x(v/c^2)} = \frac{\Delta y}{\Delta t} \frac{\sqrt{1 - \beta^2}}{1 - \frac{\Delta x}{\Delta t} v/c^2} \quad (1.21)$$

$$u'_y = \frac{u_y \sqrt{1 - \beta^2}}{1 - u_x(v/c^2)} \quad (1.22)$$

By changing the sign of v and primed/unprimed quantities, we can write

$$u_y = \frac{u'_y \sqrt{1 - \beta^2}}{1 + u'_x(v/c^2)} \quad (1.23)$$

1.1.6 The relativistic mass transformation

Consider an elastic collision between two bodies having the mass m . Let frame \mathbf{O} have $u_{xA} = 0$ and let \mathbf{O}' be the centre-of-mass frame.

Small letters before impact,
Capital letters after impact

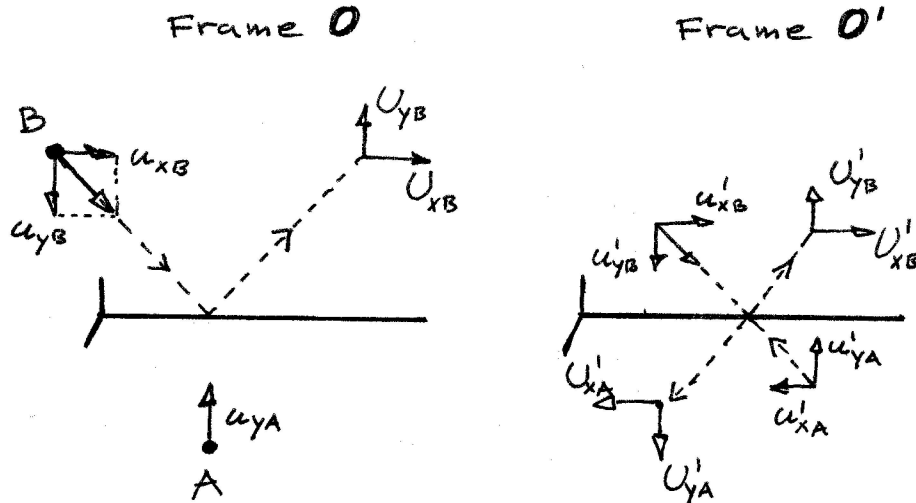


Figure 1.4: $v = u'_{xB} = -u'_{xA}$

From (1.22), in the c.m. coordinates,

$$\begin{cases} u'_{yB} = \frac{u_{yB}\sqrt{1-\beta^2}}{1-u_{xB}v/c^2} \\ u'_{yA} = u_{yA}\sqrt{1-\beta^2} \end{cases} \quad (\text{as } u_{xA} = 0) \quad (1.24)$$

In the c.m. system $|y'_{yA}| = |y'_{yB}| \Rightarrow$

$$u_{yA} = \frac{u_{yB}}{1-u_{xB}v/c^2} \quad (1.25)$$

The laws of nature have to be the same in all inertial frames. Putting the relativistic momentum changes equal in the \mathbf{O} frame,

$$2m_A u_{yA} = 2m_B u_{yB} \quad (1.26)$$

we get

$$m_B = m_A \frac{u_{yA}}{u_{yB}} = \frac{m_A}{1-u_{xB}v/c^2} \quad (1.27)$$

Note that the two masses are allowed to be different. As

$$v = u'_{xB} = \frac{u_{xB} - v}{1-u_{xB}v/c^2} \Rightarrow \quad (1.28)$$

$$v^2 - \frac{2c^2}{u_{xB}}v + v^2 = 0,$$

$$v = \frac{c^2}{u_{xB}} (\pm) \sqrt{\left(\frac{c^2}{u_{xB}}\right)^2 - c^2} \quad v \leq c \quad \frac{c^2}{u_{xB}} \left[1 - \sqrt{1 - \left(\frac{u_{xB}}{c}\right)^2}\right]. \quad (1.29)$$

Inserting this in (1.27), and letting $u_{yA}, u_{yB} \rightarrow 0$,

$$\begin{aligned} m_B &= \frac{m_A}{1 - \frac{u_{xB}}{c^2} \frac{c^2}{u_{xB}} \left[1 - \sqrt{1 - \left(\frac{u_{xB}}{c}\right)^2}\right]} = \frac{m_A}{\sqrt{1 - \left(\frac{u_{xB}}{c}\right)^2}} \\ &= \frac{m_A}{\sqrt{1 - \beta^2}} \end{aligned} \quad (1.30)$$

In three dimensions,

$$\underline{p} = m_0 \frac{\underline{u}}{\sqrt{1 - u^2/c^2}} \quad (1.31)$$

According to Einstein, *The Meaning of Relativity*, p. 45, H. A. Lorentz used $\underline{F} = dp/dt$ with this p . $\underline{F} \neq m\dot{\underline{a}}$.

1.1.7 Derivation of $E = mc^2$

The kinetic energy, T , is the work done by a force, F , in accelerating a particle to the speed u :

$$\begin{aligned} T &= \int_{u=0}^{u=u} F dx = \int_{u=0}^{u=u} \frac{d}{dt}(mu) dx = \int_{u=0}^{u=u} d(mu) \frac{dx}{dt} \\ &= \int_{u=0}^{u=u} (mdu + udm)u = \int_{u=0}^{u=u} (mudu + u^2 dm) \end{aligned} \quad (1.32)$$

Recalling that

$$\begin{aligned} m &= \frac{m_0}{\sqrt{1 - u^2/c^2}} \Rightarrow \\ m^2 c^2 - m^2 u^2 &= m_0^2 c^2 \end{aligned}$$

and differentiating

$$\begin{aligned} 2mc^2 dm - m^2 \cdot 2udu - u^2 \cdot 2mdm &= 0 \quad | : 2m \\ c^2 dm &= mudu + u^2 dm \end{aligned} \quad (1.33)$$

which is the integrand (1.32)! \Rightarrow

$$T = \int_{u=0}^{u=u} c^2 dm = c^2 \int_{m=m_0}^{m=m} dm = mc^2 - m_0 c^2 \quad (1.34)$$

Equivalently,

$$T = m_0 c^2 \left[\frac{1}{\sqrt{1 - u^2/c^2}} - 1 \right] \quad (1.35)$$

Denoting the total energy mc^2 by E ,

$$E = m_0 c^2 + T \quad (1.36)$$

where $m_0 c^2$ is the *rest energy*

- **Classical mechanics:** The energy is defined apart from a constant.
- **Relativistic mechanics:** This constant is $m_0 c^2$.

1.1.8 Connection between T and p

From (1.35),

$$\begin{aligned} (T + m_0 c^2)^2 &= \frac{(m_0 c^2)^2}{1 - u^2/c^2} \Rightarrow \\ 1 - \frac{u^2}{c^2} &= \frac{(m_0 c^2)^2}{(T + m_0 c^2)^2} \Rightarrow \end{aligned} \quad (1.37)$$

$$u = c\sqrt{1 - \frac{(m_0c^2)^2}{(T + m_0c^2)^2}} \quad (1.38)$$

\Rightarrow

$$\begin{aligned} p &= \frac{m_0u}{\sqrt{1-u^2/c^2}} = \frac{m_0}{\sqrt{1-u^2/c^2}} c\sqrt{1 - \frac{(m_0c^2)^2}{(T+m_0c^2)^2}} \\ &\stackrel{(1.37)}{=} m_0c\sqrt{1 - \frac{(m_0c^2)^2}{(T+m_0c^2)^2}} \times \frac{T+m_0c^2}{m_0c^2} \\ &= \frac{1}{c}\sqrt{(T + m_0c^2)^2 - (m_0c^2)^2} \Rightarrow \end{aligned} \quad (1.39)$$

$$\begin{aligned} p^2c^2 &= (T + m_0c^2)^2 - (m_0c^2)^2 \Rightarrow \\ E^2 &= (T + m_0c^2)^2 = p^2c^2 + m_0^2c^4 \end{aligned} \quad (1.40)$$

1.2 Lorentz matrices

Consider the vector

$$\underline{x}_\mu = (x_1, x_2, x_3, x_4) \quad (1.41)$$

with $x_1 = x, x_2 = y, x_3 = z, x_4 = ix_0 = ict$. Introducing

$$\beta = \frac{v}{c}, \quad \gamma = \frac{1}{\sqrt{1 - \beta^2}} \quad (1.42)$$

we can write the transformation (1.16) as

$$\begin{cases} x'_1 = \frac{x - vt}{\sqrt{1 - \beta^2}} & = \gamma(x_1 + i\beta x_4) \\ x'_2 = x_2 \\ x'_3 = x_3 \\ x'_4 = ict' = ic\frac{t - xv/c^2}{\sqrt{1 - \beta^2}} & = \gamma(x_4 - i\beta x_1) \end{cases} \quad (1.43)$$

Using the Einstein summation notation,

$$x'_\mu = a_{\mu\nu}x_\nu \quad (1.44)$$

we have

$$a_{\mu\nu} = \begin{pmatrix} \gamma & 0 & 0 & i\gamma\beta \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\gamma\beta & 0 & 0 & \gamma \end{pmatrix} \quad (1.45)$$

We observe that

a. **The length of the vector remains invariant:**

$$\begin{aligned}
x'_\mu x'_\mu &= \gamma^2(x_1 + i\beta x_4)^2 + x_2^2 + x_3^2 + \gamma^2(x_4 - i\beta x_1)^2 \\
&= x_1^2 \underbrace{\gamma^2(1 - \beta^2)}_1 + x_2^2 + x_3^2 + x_4^2 \gamma^2(1 - \beta^2) \\
&= x_\mu x_\mu
\end{aligned} \tag{1.46}$$

b. **The reality properties of the components are preserved:** x_1, x_2, x_3 are real and x_4 is imaginary.

Definition: $a_{\mu\nu}$ is a **homogenous Lorentz transformation** if

$$x'_\mu = a_{\mu\nu} x_\nu \tag{1.47}$$

leaves $x_\mu x_\mu$ invariant and preserves the reality properties of x_μ .

We saw on page 3 that $a_{\mu\nu}$ is orthogonal,

$$\begin{aligned}
a_{\nu\mu} a_{\lambda\mu} &= \delta_{\nu\lambda} \\
a_{\mu\nu} a_{\mu\lambda} &= \delta_{\nu\lambda}
\end{aligned} \tag{1.48}$$

its rows and columns are orthogonal.

Corollary:

$$\det a = \pm 1 \tag{1.49}$$

Example 1: Rotations in the 3-D space are Lorentz transformations:

$$x'_k = a_{kl} x_l, \quad x'_4 = x_4 \tag{1.50}$$

Here $x_k x_k$ remains invariant (rotation!).

Definition: Lorentz transformations with $a_{44} > 0$ are called *orthochronous*. Orthochronous Lorentz transformations with

$$\det a = +1 \tag{1.51}$$

are called *proper* Lorentz transformations

Example 2: For the particular case (1.45),

$$\begin{aligned}
\det a &= \det \begin{vmatrix} \gamma & 0 & 0 & i\gamma\beta \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\gamma\beta & 0 & 0 & \gamma \end{vmatrix} \\
&= \gamma \begin{vmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & \gamma \end{vmatrix} - i\gamma\beta \begin{vmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ -i\gamma\beta & 0 & 0 \end{vmatrix} = \gamma^2 + (i\gamma\beta)^2 \\
&= \gamma^2(1 - \beta^2) = 1
\end{aligned} \tag{1.52}$$

$a_{44} = \gamma > 1 \Rightarrow a$ is a proper LT.

Example 3: The *inversion*

$$a_{\mu\nu} = \begin{pmatrix} -1 & & & \\ & -1 & & \\ & & -1 & \\ & & & 1 \end{pmatrix} \tag{1.53}$$

is an orthochronous but *improper* LT: $a_{44} > 0$, $\det a = -1$.

1.3 Infinitesimal Lorentz transformations

Consider the transformations

$$x'_\mu = a_{\mu\nu}x_\nu, \quad a_{\mu\nu} = \delta_{\mu\nu} + \epsilon_{\mu\nu} \tag{1.54}$$

where the $\epsilon_{\mu\nu}$ are infinitesimal quantities. The orthogonality requirement (1.48) \Rightarrow

$$(\delta_{\mu\nu} + \epsilon_{\mu\nu})(\delta_{\mu\lambda} + \epsilon_{\mu\lambda}) = \delta_{\nu\lambda} \tag{1.55}$$

Writing out the above multiplication, we get:

$$\begin{aligned}
\underbrace{\delta_{\mu\nu}\delta_{\mu\lambda}}_{\delta_{\nu\lambda}} + \underbrace{\delta_{\mu\nu}\epsilon_{\mu\lambda}}_{\epsilon_{\nu\lambda}} + \underbrace{\epsilon_{\mu\nu}\delta_{\mu\lambda}}_{\epsilon_{\lambda\nu}} + \underbrace{\epsilon_{\mu\nu}\epsilon_{\mu\lambda}}_{\approx 0} &= \delta_{\nu\lambda} \\
\Rightarrow \epsilon_{\nu\lambda} &= -\epsilon_{\lambda\nu}
\end{aligned} \tag{1.56}$$

where we have assumed the product of two infinitesimals to be negligible.

The reality properties demand that

$$\epsilon_{ik}^* = \epsilon_{ik}, \quad \epsilon_{44}^* = \epsilon_{44}, \quad \epsilon_{i4}^* = -\epsilon_{i4}, \quad \epsilon_{4k}^2 = -\epsilon_{4k} \tag{1.57}$$

Hence the ϵ matrix becomes

$$\epsilon_{\mu\nu} = \begin{pmatrix} 0 & \omega_3 & -\omega_2 & i\lambda_1 \\ -\omega_3 & 0 & \omega_1 & i\lambda_2 \\ \omega_2 & -\omega_1 & 0 & i\lambda_3 \\ -i\lambda_1 & -i\lambda_2 & -i\lambda_3 & 0 \end{pmatrix} \quad (1.58)$$

The vectors

$$\begin{aligned} \underline{\omega} &= (\omega_1, \omega_2, \omega_3) \\ \underline{\lambda} &= (\lambda_1, \lambda_2, \lambda_3) \end{aligned} \quad (1.59)$$

are real and infinitesimal but otherwise arbitrary.

Example 4: Let $\underline{\omega} = (\omega_1, \omega_2, \omega_3)$, $\underline{\lambda} = (0, 0, 0) \Rightarrow$

$$a_{\mu\nu} = \begin{pmatrix} 1 & \omega_3 & -\omega_2 & 0 \\ -\omega_3 & 1 & \omega_1 & 0 \\ \omega_2 & -\omega_1 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \quad (1.60)$$

This is a three-dimensional (3-D) rotation where $\omega_1, \omega_2, \omega_3$ are the rotation angles about the three axes.

Example 5: Let $\underline{\omega} = (0, 0, 0)$, $\underline{\lambda} = (\lambda_1, 0, 0) \Rightarrow$

$$a_{\mu\nu} = \begin{pmatrix} 1 & 0 & 0 & i\lambda_1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -i\lambda_1 & 0 & 0 & 1 \end{pmatrix} \quad (1.61)$$

Suppose that $v_1/c \ll 1$. Then, recalling (1.45), for

$$a_{14} = i\gamma\beta$$

$$i\gamma\beta = i \frac{v/c}{\sqrt{1 - v^2/c^2}} \approx i \frac{v_1}{c} + \mathbf{O}\left(\left(\frac{v_1}{c}\right)^3\right) \quad (1.62)$$

Thus (1.61) is of the form (1.45), we have a translational Lorentz transformation in the x -direction.

The *generators* of infinitesimal Lorentz transformations are the six ma-

trices

$$\Omega_1 = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}, \quad \Omega_2 = \begin{pmatrix} 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}, \quad \Omega_3 = \begin{pmatrix} 0 & 1 & 0 & 0 \\ -1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad (1.63)$$

$$\Lambda_1 = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ -1 & 0 & 0 & 0 \end{pmatrix}, \quad \Lambda_2 = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \end{pmatrix}, \quad \Lambda_3 = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & -1 & 0 \end{pmatrix} \quad (1.64)$$

Then we can express

$$\epsilon_{\mu\nu} = \underline{\omega} \cdot \underline{\Omega} + i \underline{\lambda} \cdot \underline{\Lambda} \quad (1.65)$$

Theorem : The commutators

$$[\Omega_i, \Omega_k] \equiv \Omega_i \Omega_k - \Omega_k \Omega_i, \quad \text{etc.} \quad (1.66)$$

obey

$$\begin{aligned} [\Omega_i, \Omega_k] &= -\delta_{ikl} \Omega_l \\ [\Lambda_i, \Lambda_k] &= -\delta_{ikl} \Omega_l \\ [\Lambda_i, \Omega_k] &= -\delta_{ikl} \Lambda_l \end{aligned} \quad (1.67)$$

where the *permutation symbol*

$$\delta_{ikl} = \begin{cases} +1, & \text{if } i, k, l \text{ all different, } (ikl) \text{ even permutation} \\ -1, & \text{if } i, k, l \text{ all different, } (ikl) \text{ odd permutation} \\ 0, & \text{otherwise} \end{cases} \quad (1.68)$$

Proof: Explicit calculation. E.g.

$$\Omega_1 \Omega_2 = \begin{pmatrix} 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}, \quad \Omega_2 \Omega_1 = \begin{pmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix},$$

$$[\Omega_1, \Omega_2] = \begin{pmatrix} 0 & -1 & 0 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} = -\Omega_3, \quad (123) \text{ even} \quad \square$$

In a more concise form we can express (1.67) for the six generators

$$I_s = (\Omega_1, \Omega_2, \Omega_3, \Lambda_1, \Lambda_2, \Lambda_3) \quad (1.69)$$

as

$$[I_r, I_s] = C_{rs}^t I_t \quad (1.70)$$

where the C_{rs}^t are called *structure constants*.

1.4 The Lorentz group

The six generators $\Omega_1, \Omega_2, \Omega_3, \Lambda_1, \Lambda_2, \Lambda_3$ generate the **proper Lorentz group**, a *continuous group*, whose elements are

$$\beta_s = (\omega_1, \omega_2, \omega_3, i\lambda_1, i\lambda_2, i\lambda_3) \quad (1.71)$$

The 3D rotations (1.60) form a subgroup. Adding the inversion

$$a_{\mu\nu} = \begin{pmatrix} -1 & & & \\ & -1 & & \\ & & -1 & \\ & & & 1 \end{pmatrix} \quad (1.72)$$

we get the **orthochronous Lorentz group**. Adding to it the *time inversion*

$$a_{\mu\nu} = \begin{pmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & -1 \end{pmatrix} \quad (1.73)$$

we get the **full Lorentz group** (with eight generators in all).