

Lecture II: Continuing with the basic constructs

Outline

- ▶ **Arrays in Fortran**
 - ▶ Array syntax
 - ▶ Dynamic memory allocation
 - ▶ **More about program structuring**
 - ▶ Procedure types
 - ▶ About procedure arguments
 - ▶ Modules in Fortran
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Fortran arrays

- ▶ *Fortran arrays* enable a natural and versatile way to access multi-dimensional data during computation
 - ▶ Matrices, vectors,...
 - ▶ An array has a particular data type, same for all elements
 - ▶ *Dimension* specified in the variable declaration
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Array syntax

- ▶ In older Fortran, arrays were traditionally accessed element-by-element basis
- ▶ Modern Fortran has a way of accessing several elements in one go: *array syntax*

$$y(:,j) = y(:,j) + A(:,j) * x(j)$$

- ▶ Array syntax improves code readability and performance
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Array syntax

▶ Element-by-element initialization

```
do j = 0, 10  
  vector (j) = 0  
  idx (j) = j  
end do
```

▶ Using array syntax in initialization

```
vector = 0  
! or  
vector(:) = 0
```

```
idx(0:10) = (/ (j, j = 0, 10) /)
```

Array syntax

- ▶ Array syntax allows for less explicit DO loops

```
integer :: m = 100, n = 200
real :: a(m,n) , x(n), y(m)
integer :: i , j

y = 0.0
outer_loop : do j = 1, n
  inner_loop : do i = 1, m
    y(i) = y(i) + a(i,j) * x(j)
  end do inner_loop
end do outer_loop
```

```
integer :: m = 100, n = 200
real :: a(m,n) , x(n), y(m)
integer :: j

y = 0.0
outer_loop : do j = 1, n
  y(:) = y(:) + a(:,j) * x(j)
end do outer_loop
```

Array sections

- ▶ With the array syntax we can access a part of an array in a pretty intuitive way - enter *array sections*

```
Sub_Vector ( 3:N+8) = 0
```

```
Every_Third ( 1:3*N+1 : 3 ) = 1
```

```
Diag_Block ( i-1:i+1, j-2:j+2 ) = k
```

- ▶ Sections enable us to refer to (say) a sub-block of a matrix, or a sub-cube of a 3D array:

```
real :: a ( 1000, 1000)
```

```
integer :: pixel_3d(256, 256, 256)
```

```
a(2:500, 3:300:3) = 4.0
```

```
pixel_3d (128:150, 56:80, 1:256:8) = 32000
```

- ▶ When copying array sections, then both left and right hand sides of the assignment statement has to have conforming dimensions
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Dynamic memory allocation

- ▶ Memory allocation is *static* if the array dimensions have been declared at compile time
 - ▶ If the sizes of an array depends on the input to program, its memory should be *allocated* at runtime
 - ▶ memory allocation becomes *dynamic*
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Dynamic memory allocation

- ▶ Fortran provides two different mechanisms to allocate memory dynamically through arrays:
 - ▶ Array variable declaration has an `ALLOCATABLE` attribute
 - ▶ memory is allocated through the `ALLOCATE` statement
 - ▶ and freed through `DEALLOCATE`
 - ▶ A variable, which is declared in the procedure with size information coming from the argument list or from a module, is an *automatic array*
 - ▶ no `ALLOCATE` or `DEALLOCATE` is needed
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Dynamic memory allocation

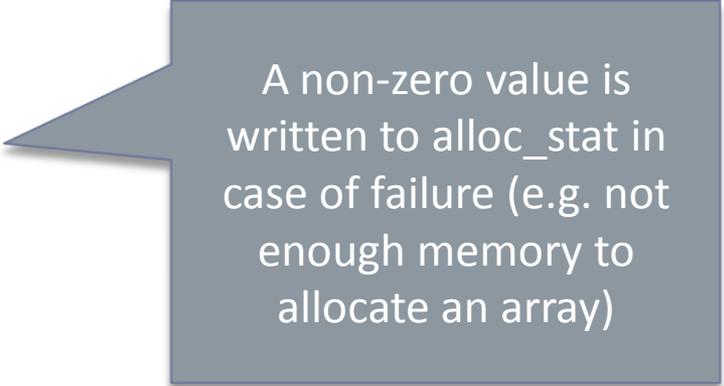
```
integer :: m=100, n=200, alloc_stat  
integer, allocatable :: idx(:)  
real, allocatable :: mat(:,:)
```

```
allocate (idx(0:m-1), stat=alloc_stat)  
if (alloc_stat /= 0) call abort()
```

```
allocate (mat(m,n), stat=alloc_stat)  
if (alloc_stat /= 0) call abort()
```

```
...
```

```
deallocate (idx , mat)
```



A non-zero value is written to alloc_stat in case of failure (e.g. not enough memory to allocate an array)

Memory allocation with automatic arrays

```
subroutine calculate(m, n)
  integer :: m, n ! intended dimensions
  integer :: idx(0:m-1)      ! an automatic array
  real :: mat(m,n)          ! an automatic array

! no explicit allocate - but no checks upon failure either
  ...
  call do_something(m, n, idx, mat)
  ...
! no explicit deallocate - memory gets reclaimed automatically

end subroutine calculate
```

Array intrinsic functions

- ▶ Built-in functions can apply various operations on whole array, not just array elements
 - ▶ As a result either another array or just a scalar value is returned
 - ▶ A subset selection through *masking* is possible
 - ▶ Masking and use of array (intrinsic) functions is often accompanied with use of FORALL and WHERE array statements
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Array intrinsic functions

- ▶ **SIZE**(array [,dim]) returns the number of elements in the array
 - ▶ **SHAPE**(array) returns an integer vector containing the size of the array with respect to each of its dimension
 - ▶ **COUNT**(L_array [,dim]) returns the count of elements which are `.TRUE.` in the LOGICAL L_array
 - ▶ **SUM**(array[, dim][, mask]) returns the sum of the elements
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Array intrinsic functions

- ▶ **ANY**(L_array [, dim]) returns a scalar value of .TRUE. if any value in LOGICAL L_array is .TRUE.
 - ▶ **ALL**(L_array [, dim]) returns a scalar value of .TRUE. if all values in LOGICAL L_array are .TRUE.
 - ▶ **MINVAL /MAXVAL** (array [,dim] [, mask]) return the minimum/maximum value in a given array
 - ▶ **MINLOC/MAXLOC** (array [, mask]) return a vector of location(s) where the minimum/maximum value(s) are found
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Array intrinsic functions

- ▶ **RESHAPE**(array, shape) returns a reconstructed array with different shape than in the input array, for example:
 - ▶ Can be used as a single line statement to initialize an array (often in expense of readability)
 - ▶ Create from an M-by-N matrix a vector of length MxN
- ```
INTEGER :: M, N
REAL :: A(M, N), V(M*N)
! Convert A into V without loops
V = RESHAPE(A, SHAPE(V))
```
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# Array intrinsic functions

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- ▶ Some array functions manipulate vectors/matrices effectively :
    - ▶ **DOT\_PRODUCT**(v, w) returns a dot product of two vectors
    - ▶ **MATMUL**(A, B) returns matrix multiply of two matrices
    - ▶ **TRANSPOSE**(A) returns transposed of the input matrix
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# Array intrinsic functions

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- ▶ Array control statements **FORALL** and **WHERE** are commonly used in the context of manipulating arrays
- ▶ They can provide a masked assignment of values using effective vector operations

```
integer :: j, ix(5)
ix(:) = (/ (j, j=1,size(ix)) /)
where (ix == 0) ix = -9999
where (ix < 0)
 ix = -ix
elsewhere
 ix = 0
end where
```

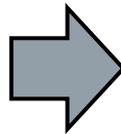
```
integer :: j
real :: a(100,100), b(100), c(100)
! fill in diagonal matrix
forall (j=1:100) a(j,j) = b(j)
! fill in lower bi-diagonal matrix
forall (j=2:100) a(j,j-1) = c(j)
```

# Loop order in multi-dimensional arrays

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- ▶ Always increment the *left-most* index of multi-dimensional arrays in the *innermost* loop (i.e. fastest)
- ▶ Some compilers (with sufficient optimization flags) may re-order loops automatically

```
do i=1,N
 do j=1,M
 y(i) = y(i)+ a(i,j)*x(j)
 end do
end do
```



```
do j=1,M
 do i=1,N
 y(i) = y(i)+ a(i,j)*x(j)
 end do
end do
```

# Interim summary

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- ▶ *Arrays* make Fortran language a very versatile vehicle for computationally intensive program development
  - ▶ Using its *array syntax*, vectors and matrices can be initialized and used in a very intuitive way
  - ▶ *Dynamic memory allocation* enables sizing of arrays according to particular needs
  - ▶ *Array intrinsic functions* further simplify coding effort and improve code readability
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# Procedure types

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- ▶ There are four procedure types in Fortran: *intrinsic*, *external*, *internal* and *module* procedures
  - ▶ Procedure types differ in
    - ▶ Scoping (what data and other procedures a procedure can access) and interface type (explicit or implicit)
  - ▶ In Fortran the procedure arguments are always passed by reference, i.e. just as a pointer to a location in memory
  - ▶ Compiler can check the argument types of the at compile time only if the interface is explicit
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## Procedure types, cont.

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- ▶ The interfaces of the intrinsic, internal and module procedures are explicit
  - ▶ The interfaces of the external procedures, such as many library subroutines, are implicit. You can write an explicit interface to those, though.
  - ▶ Intrinsic procedures are the procedures defined by the programming language itself, such as  
`INTRINSIC SIN`
-

# Internal procedures

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- ▶ Each program unit (program/subroutine/function) may contain *internal procedures*

```
subroutine mysubroutine
 ...
 call myinternalsubroutine
 ...
contains
 subroutine myinternalsubroutine
 ...
 end subroutine myinternalsubroutine
end subroutine mysubroutine
```

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## Internal procedures, cont.

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- ▶ Declared at the end of a program unit after the **CONTAINS** statement
    - ▶ Nested **CONTAINS** statements are not allowed
  - ▶ Scoping: internal procedure can access the parent program unit's variables and objects
  - ▶ Often used for "small and local, convenience" subroutines within a program unit
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# External procedures

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- ▶ Declared in a separate program unit
    - ▶ Referred to with the `EXTERNAL` keyword
    - ▶ Compiled separately and linked to the final executable
  - ▶ Remember that module procedures provide much better compile time error checking
  - ▶ External procedures are needed only for
    - ▶ procedures written with different programming language
    - ▶ library routines (e.g. BLAS & MPI libraries)
    - ▶ old F77 subroutines
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# More about procedure arguments

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- ▶ Two (three) ways to pass arrays to procedures
    - ▶ Explicit shape array (dimensions passed explicitly, F77'tish)

```
subroutine foo(size1, size2, ..., matrix, ...)
 implicit none
 integer :: size1, size2
 real, dimension(size1,size2) :: matrix
 ...
```
    - ▶ Assumed shape array (requires explicit interface)

```
subroutine foo(matrix)
 real, dimension(:, :) :: matrix
```
    - ▶ One can use the intrinsic function `SIZE` for checking the actual dimensions
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# More about procedure arguments

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- ▶ We may pass into procedures also *other procedures* (i.e., not only data)
- ▶ Internal procedures cannot be used as arguments

```
program degtest
 implicit none
 intrinsic asin, acos, atan
 write (*,*) 'arcsin(0.5): ', deg(asin,0.5)
 write (*,*) 'arccos(0.5): ', deg(acos,0.5)
 write (*,*) 'arctan(1.0): ', deg(atan,1.0)
contains
 real function deg(f, x)
 implicit none
 intrinsic atan
 real, external :: f
 real, intent(in) :: x
 deg = 45*f(x)/atan(1.0)
 end function deg
end program degtest
```

# Modular programming

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- ▶ **Modularity means dividing a program into minimally dependent *modules***
    - ▶ Split the program into smaller self-contained units
  - ▶ **Where to employ Fortran modules**
    - ▶ Global definitions of procedures, variables and constants
    - ▶ Compilation-time *error checking*
    - ▶ Hiding *implementation details*
    - ▶ *Grouping* routines and data structures
    - ▶ Defining *generic procedures* and custom operators
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# Module procedures & variables

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## Declaration

```
module check
 implicit none
 integer, parameter :: &
 longint = selected_int_kind(8)
contains
 function check_this(x) result(z)
 integer(longint):: x, z
 ...
 end function
end module check
```

Module procedures are declared after the CONTAINS statement

## Usage

```
program testprog
 use check
 implicit none
 integer(kind=longint) :: x, test
 test=check_this(x)
end program testprog
```

► A good habit  
`use check, only: longint`

Procedures defined in modules can be referred to in any other program unit with the USE clause

# Global data/variables

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- ▶ Global variables can be accessed (read and written) from any program unit
- ▶ Fortran module variables provide controllable way to define and use global variables

```
module commons
 integer, parameter :: r = 0.42
 integer, save :: n, ntot
 real, save :: abstol, reltol
end module commons
```

- ▶ Explicit interface: type checking, limited scope
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# Visibility of module objects

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- ▶ Variables and procedures in modules can be **PRIVATE** or **PUBLIC**
    - ▶ **PUBLIC** = visible for all program units using the module (default)
    - ▶ **PRIVATE** will hide the objects from other program units
- ```
real :: x, y
private :: x
public :: y
```
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Interface definition

- ▶ The procedure interfaces needs sometimes to be defined explicitly
 - ▶ Enables compilation time error checking for *external* procedures
 - ▶ Defining sc. generic procedures and in operator overloading
 - ▶ When passing user-written procedures as procedure argument

```
subroutine nag_rand(table)
  interface
    subroutine g05faf(a, b, n, x)
      real, intent(in) :: a
      real, intent(in) :: b
      integer, intent(in) :: n
      real, intent(out), dimension(n) :: x
    end subroutine g05faf
  end interface
  real, dimension(:), intent(out) :: table
  call g05faf(-1.0, 1.0, size(table), table)
end subroutine nag_rand
```

Defining an interface for the g05faf subroutine of the NAG library (generates a set of random numbers)

Summary of the latter part

- ▶ Procedural programming makes the code more readable and easier to develop
 - ▶ Procedures encapsulate some piece of work that makes sense and may be worth re-using elsewhere
 - ▶ Fortran uses *functions* and *subroutines*
 - ▶ Values of procedure arguments may be changed upon calling the procedure
 - ▶ Fortran *modules* are used for grouping procedures and for data encapsulation
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Programming assignment

Differential evolution is an optimization strategy for very complex unrestricted optimization problems, see

http://en.wikipedia.org/wiki/Differential_evolution

The file `de_opt.f95` contains Fortran modules that provide an implementation of the differential evolution scheme. This program is from the CSC Fortran 95/2003 book pg. 263-269 (with some restructuring).

Get acquainted with the code such that you can explain what happens in it. Write a main program that employs those modules for finding the minimum of a highly complex multidimensional function of your choice. Return the program source code together with sample output by the next lecture.
